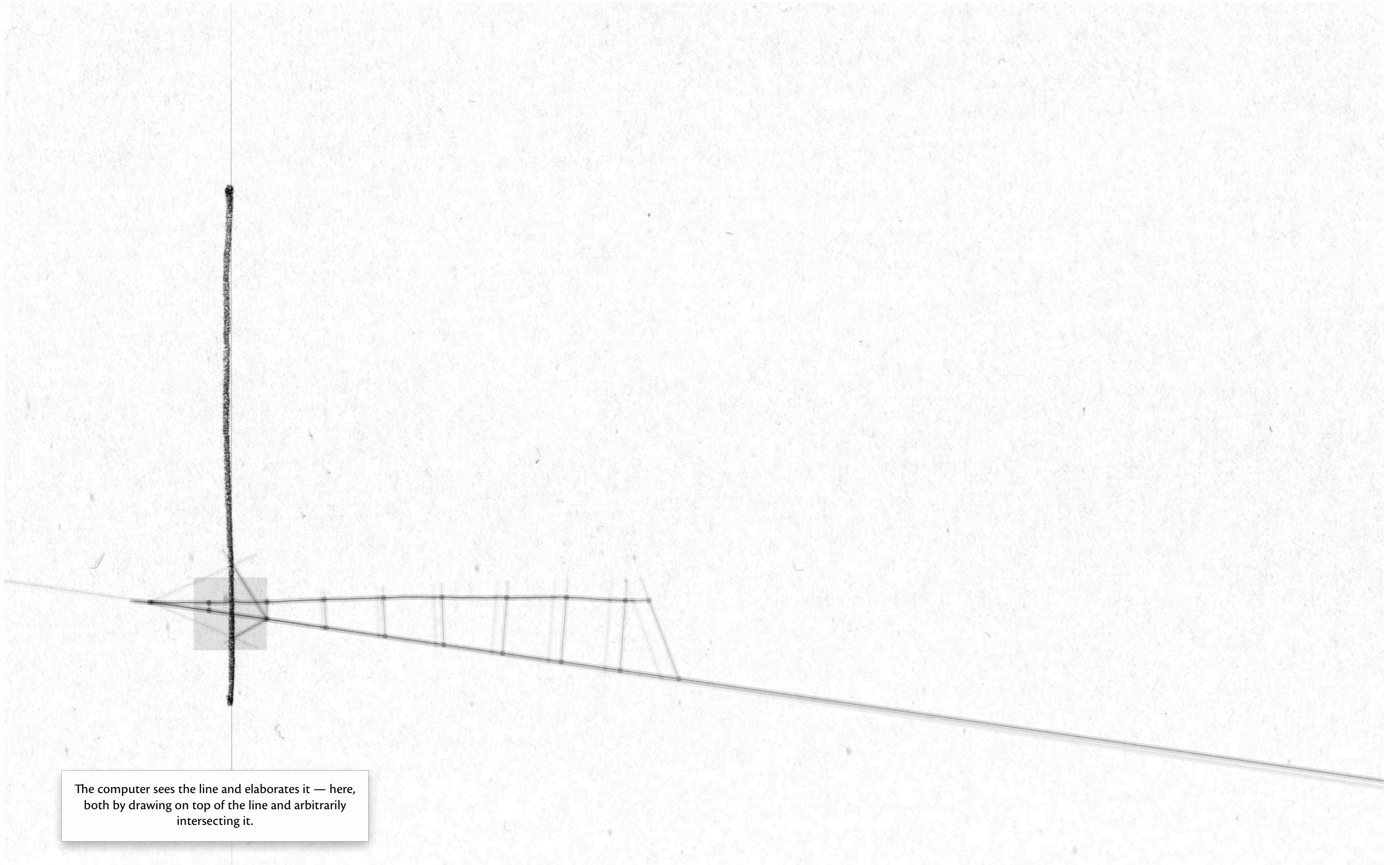
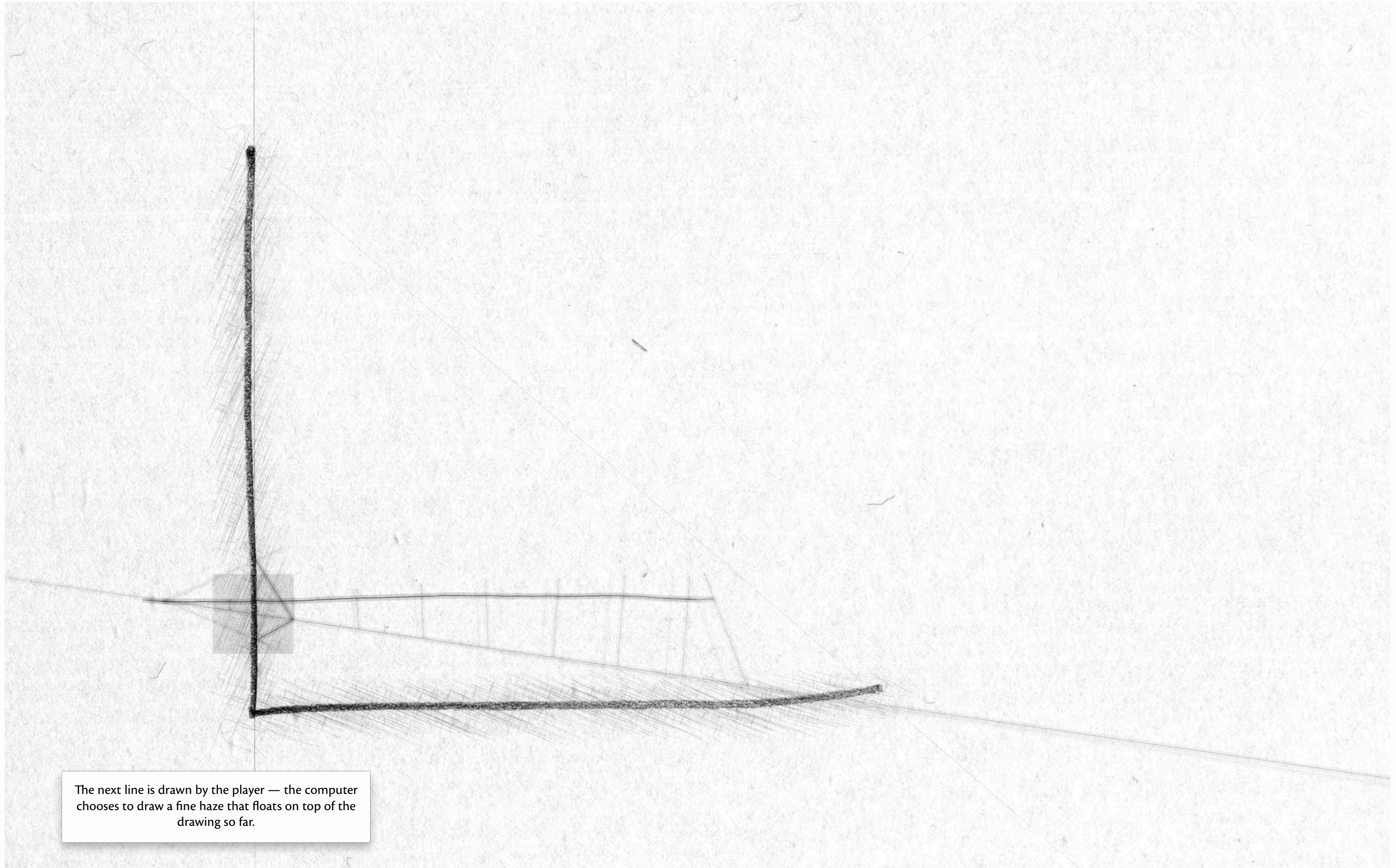


In the beginning the player draws a line.

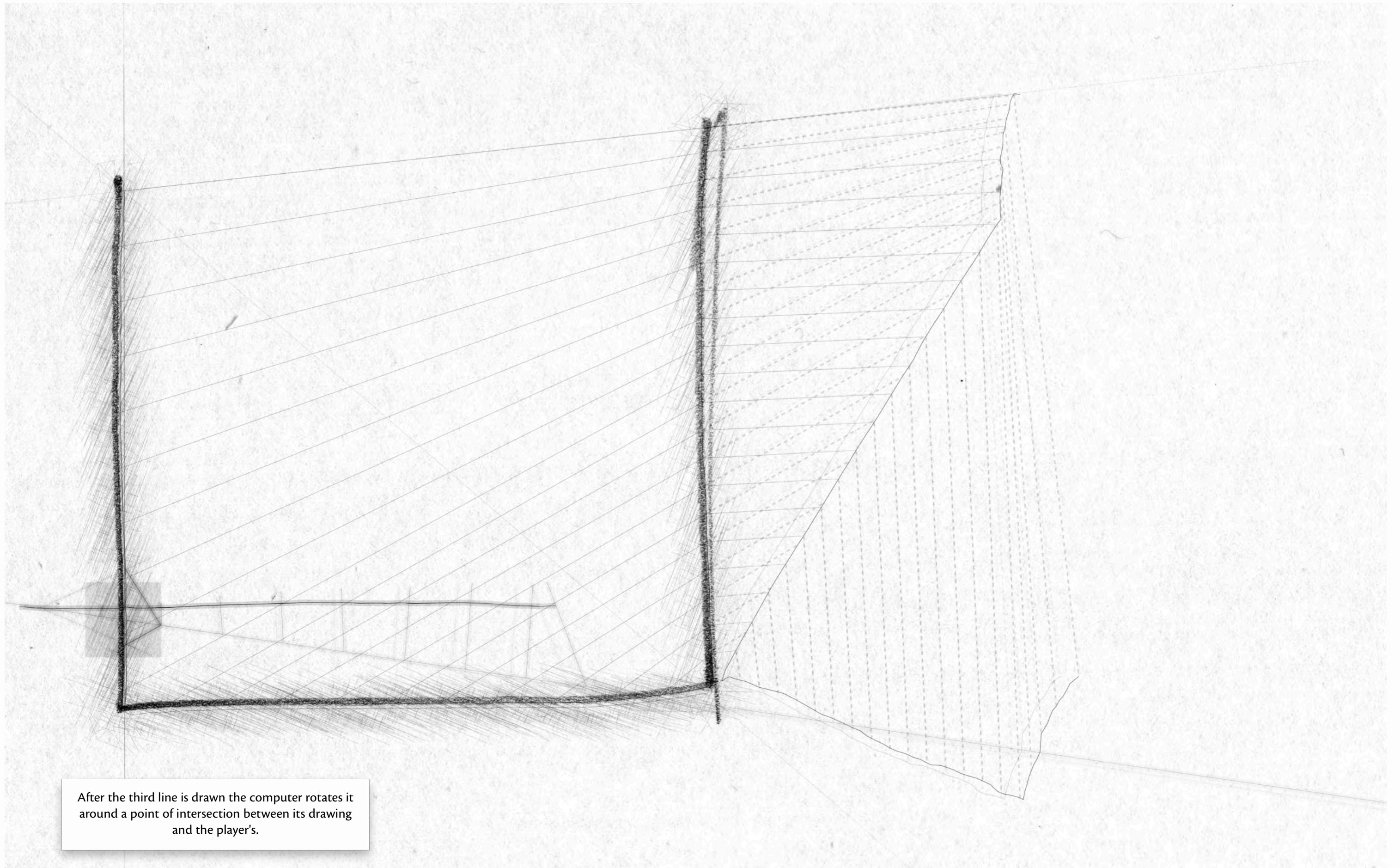


The computer sees the line and elaborates it — here, both by drawing on top of the line and arbitrarily intersecting it.

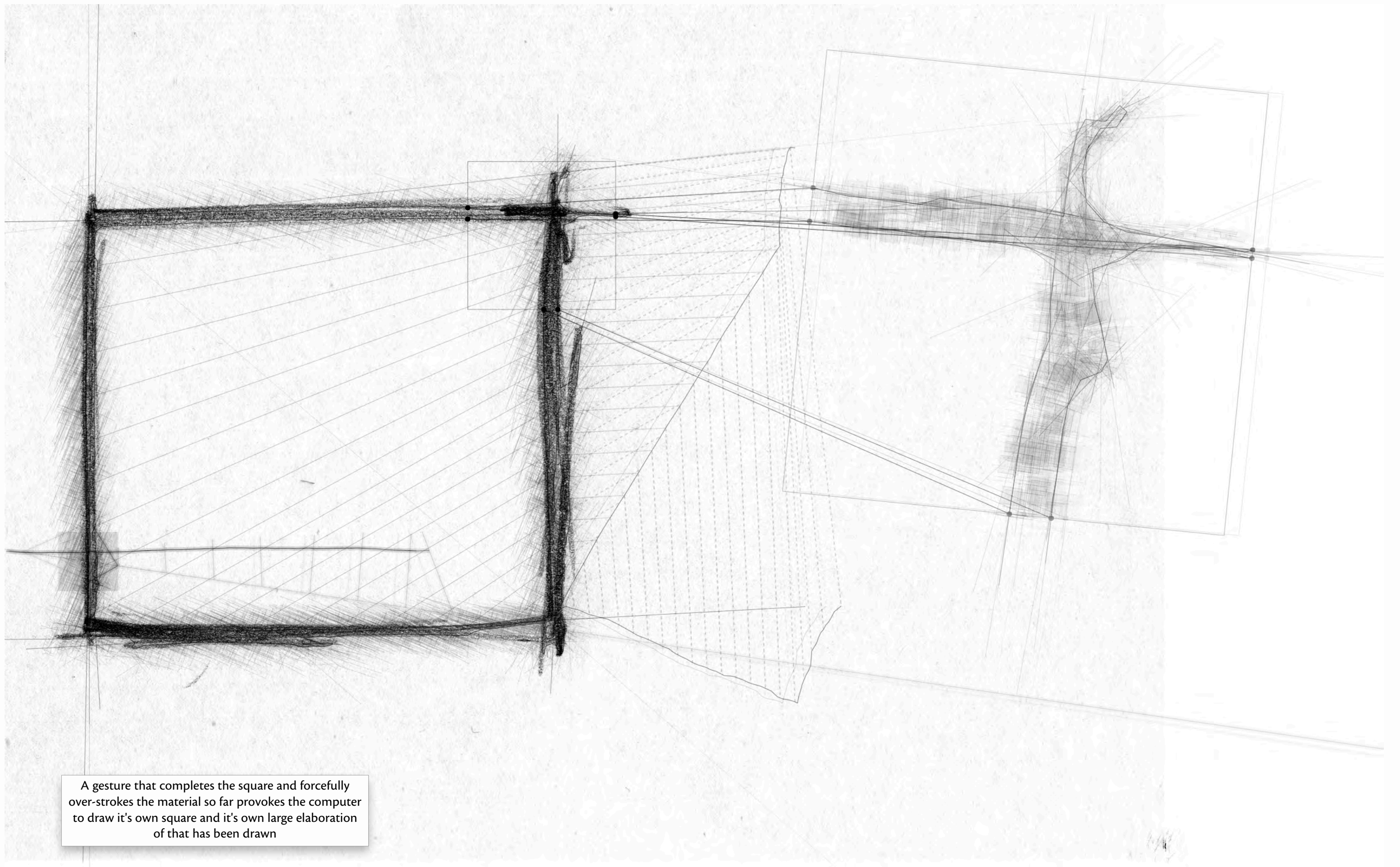


The next line is drawn by the player — the computer chooses to draw a fine haze that floats on top of the drawing so far.



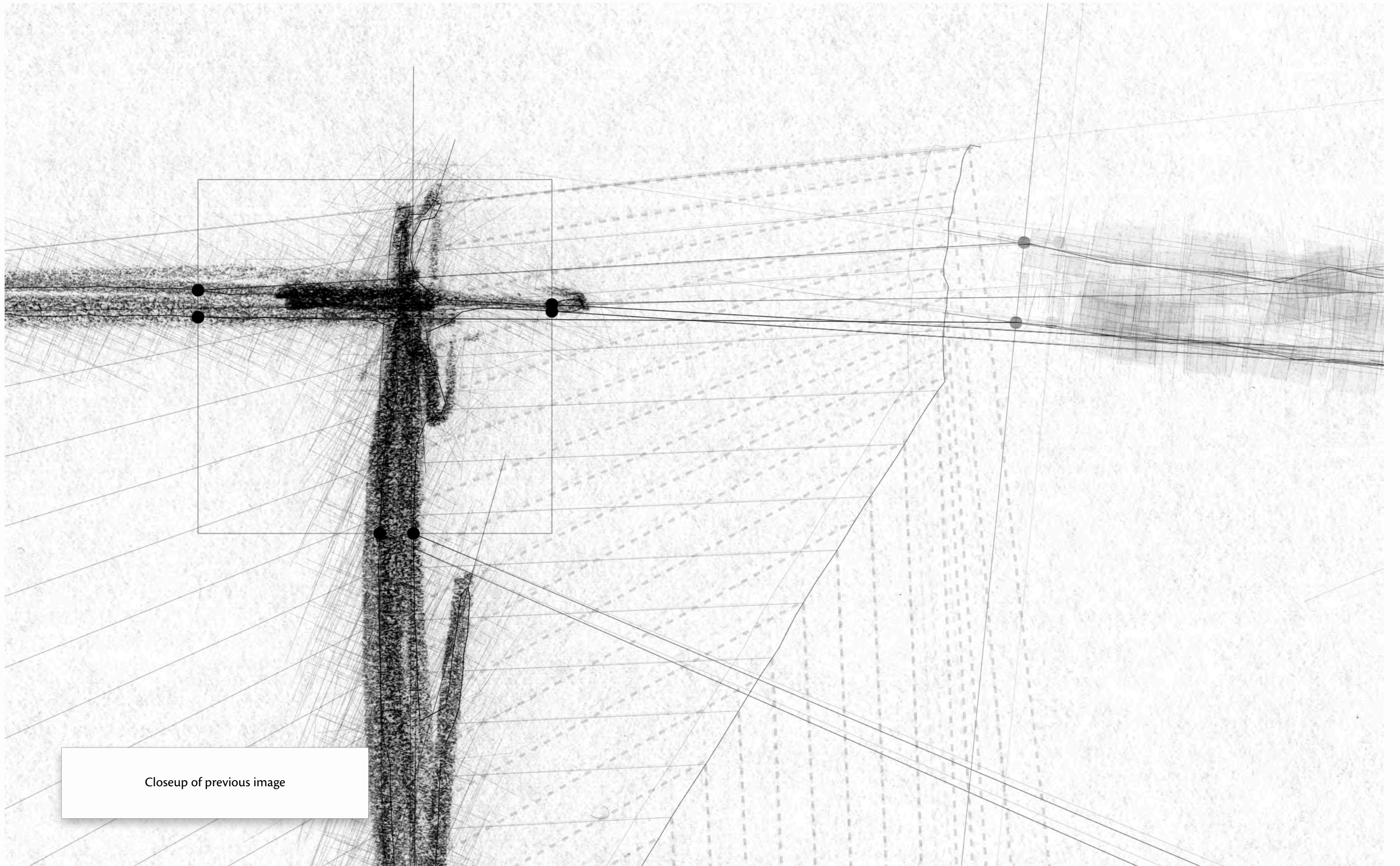


After the third line is drawn the computer rotates it around a point of intersection between its drawing and the player's.



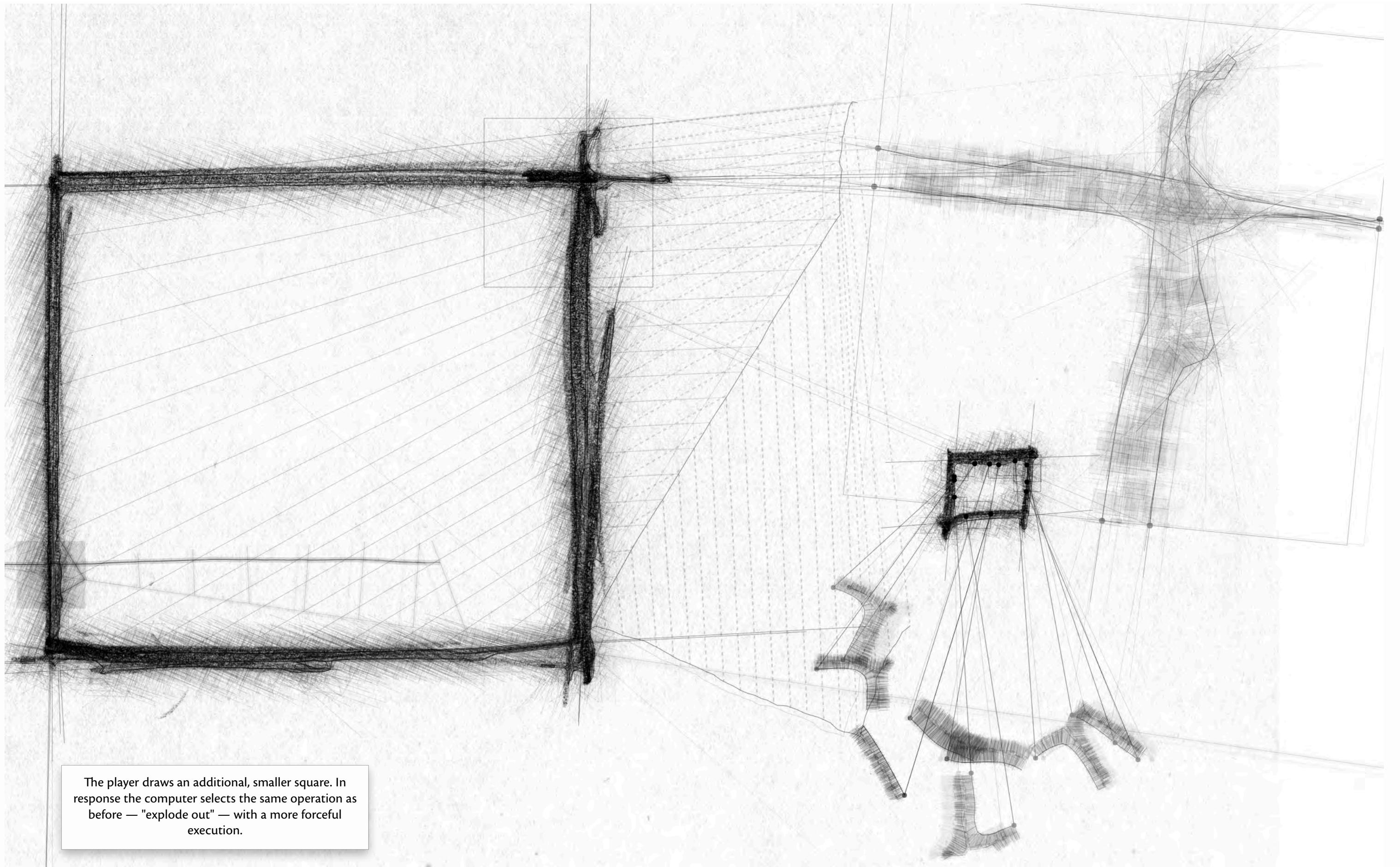
A gesture that completes the square and forcefully over-strokes the material so far provokes the computer to draw it's own square and it's own large elaboration of that has been drawn



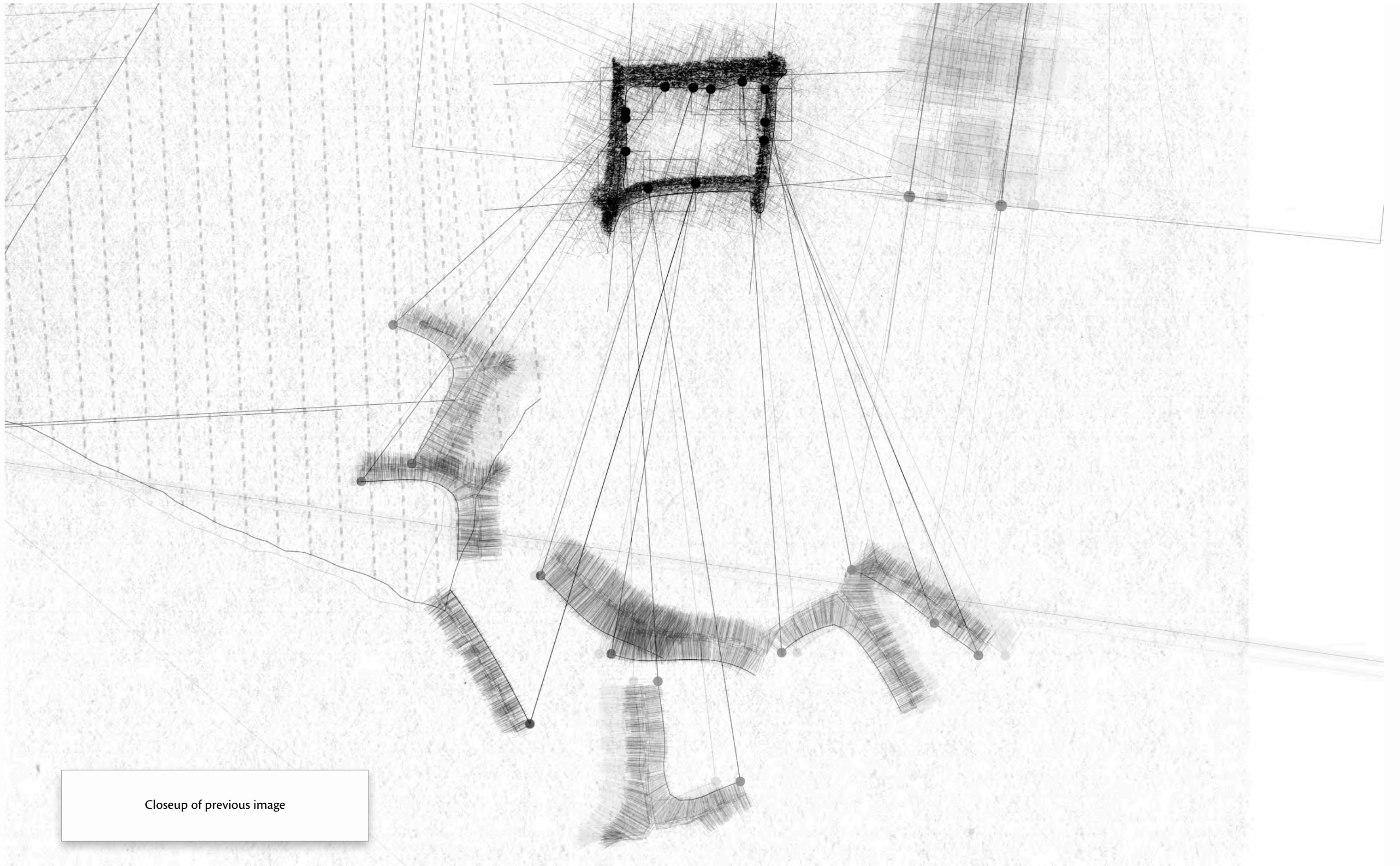


Closeup of previous image



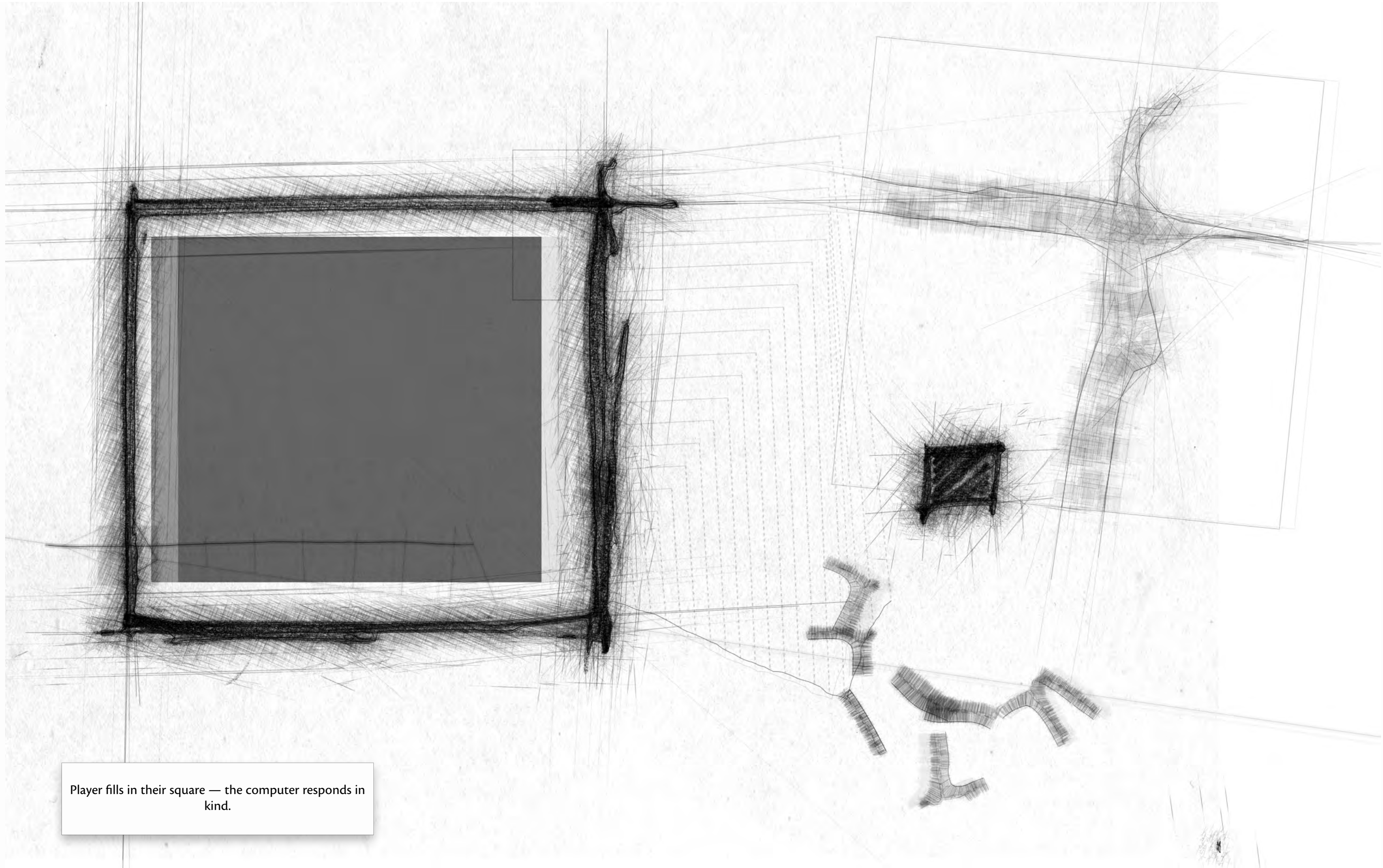


The player draws an additional, smaller square. In response the computer selects the same operation as before — "explode out" — with a more forceful execution.



Closeup of previous image





Player fills in their square — the computer responds in kind.